

Christian Camacho

Scenic Designer

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Industry Experience

Show Set Design Intern - Universal Creative Fall 2023

How To Train Your Dragon: Isle of Berk Michael Souza

- Assisted with the scenic development of *How to Train Your Dragon: Isle of Berk* at Universal's Epic Universe.
- Developed concepts through drafting in AutoCAD and digitally rendering scenic elements in Sketchup.
- Internal communication between department heads ensuring deliverables were completed in a timely manner.
- Attended weekly site and vendor scene shop visits throughout fabrication to ensure creative intent.

Production Experience

Carpentry - Savannah College of Art and Design Spring 2023

The Play That Goes Wrong John Hobbie

Carpentry - Savannah College of Art and Design Winter 2022

All Shook Up John Hobbie

A2 - The Dr. Phillips Center Summer 2021

The Applause Awards Laura Peete

- Assisted with prep before and micing during the award show.

Lead Scenic Designer - Troupe 7434 Spring 2021

Little Women Gail Chase

- Worked with the production team to achieve the shared vision.
- Designed scenic elements digitally in Sketchup and assisted in drafting.
- Oversaw construction and installation of scenic elements.

Props Master - Troupe 7434 Winter 2021

Romeo & Juliet Gail Chase

- Worked closely with the director to achieve the shared vision.
- Oversaw a team of 5 in the fabrication of props.
- Design, fabricated, and acquired props required for the show.
- Managed upkeep of props and set dressing throughout the production.

Lighting Designer - Troupe 7434 Fall 2020

Under The Pine Tree Gail Chase

- Designed the light plot and assisted with hanging of fixtures.
- Programed and ran the lights for the production.

Lead Scenic Designer - Troupe 7434 Spring 2020

The Drowsy Chaperone Gail Chase

- Worked with the production team to achieve the shared vision.
- Designed scenic elements digitally in Sketchup and assisted in drafting.
- Oversaw construction and installation of scenic elements.

Lead Scenic Designer - Troupe 7434 Fall 2019

Adventures in a Rinky Dink Art Museum Gail Chase

- Designed scenic elements digitally in Sketchup and assisted in drafting.
- Construction and installation of the one-act scenic elements done myself.

Education

Savannah College of Art and Design
Production Design BFA with a Concentration in Theme Parks and Attractions
Expected Graduation March 2025

Softwares

- AutoCAD
- Sketchup
- Photoshop
- Vectorworks
- Rhino 7
- Keyshot
- Enscape
- Illustrator
- Revit
- Microsoft 360 Suite

Skills

- Miniature Model Making
- 3D Modeling
- Drafting
- Color Elevations
- Carpentry
- Sewing
- Electrics
- Prop Fabrication
- 3D Printing

Awards

- Superior Scenic Design 2021
District V Festival
- Outstanding Lead Designer 2021
Troupe 7434
- Dean's List 2021 - Present
Savannah College of Art and Design
- Honors Scholarship 2021 - Present
Savannah College of Art and Design